T Level Craft & Design Overview

Subject Specialisms	Subject Overview	Entry Requirements	Exam Board	How will I be assessed?	Future Opportunities
Textiles and Fashion Maker	Step into the world of contemporary fashion and textiles, where creative ideas become professionally designed and made products. Developed with industry professionals, this course combines creative exploration with the technical skills needed to work in the fashion and textiles industries. You will explore fabric manipulation, textile techniques, pattern cutting, garment construction, surface embellishment and garment production, developing your ability to select and use materials, tools and processes for different purposes and audiences. From initial research and experimentation through to finished garments and textile products, you will learn how to respond to creative briefs, develop and communicate ideas, test and refine designs, and produce high-quality outcomes. You will also explore the wider creative economy, including sustainable production, ethical sourcing, market research, costing and the digital technologies shaping the industry today. By developing both your creative thinking and technical skills, you will be prepared to progress into fashion, textiles and related creative industries, whether through higher education, an apprenticeship, employment or self-employment.	Students are not required to have studied Design and Technology, Textiles or Fashion before. Beyond formal grades, success in fashion and textiles requires creativity, curiosity, attention to detail and a willingness to experiment. Students should enjoy designing and making, working with materials and solving practical problems through creative thinking.	Pearson (edexcel) Check	Assessment is split across the core component and your practical occupational specialism, reflecting the knowledge and skills needed to work within the creative industries. You will complete two core assessments: a written examination, assessing your knowledge of the wider creative sector, and an Employer Set Project, where you will respond to a creative brief under controlled conditions. The majority of your grade comes from your Textiles and Fashion Maker occupational specialism. You will complete a substantial Design and Make project, responding to a given scenario and developing a garment from research and experimentation through to design development, technical drawings, costing, production planning and the finished garment. You will also complete a Make to a Specification practical assessment, demonstrating your ability to use appropriate materials, processes, tools and techniques to meet a given specification.	**Higher Education Degree Programmes** Textile Design, Fashion Design, Fashion Contour, Garment Technology, Costume Design, Sustainable Fashion, Sustainable Textiles, Material Innovation, Fashion Communication, Surface Pattern Design. **Higher & Degree Apprenticeships** Bespoke Tailoring, Fashion and Textiles Product Management, Garment Technology, Textile Technical Specialist and related creative and manufacturing pathways. **Direct Industry Roles** Junior Textile Designer, Sample Machinist, Assistant Pattern Cutter, Garment Technician, Fabric Sourcing Assistant, Costume Maker, Studio Assistant, Junior Fashion Designer, Production Assistant. **Self-Employment & Freelance** Bespoke Maker, Freelance Textile Designer, Print or Embroidery Designer, Textile Artist, Independent Fashion Designer, Small-Batch Fashion Brand Founder.
Ceramics Maker	Step into the world of ceramics, where creativity, craftsmanship and material exploration come together to transform raw clay into functional and expressive products. Designed with industry professionals, this course develops the practical skills and creative thinking needed to work within the ceramics and wider craft and design industries.You will explore the properties of clay and ceramic materials, developing your understanding of forming, decorating, glazing and firing processes. You will learn how to select and manipulate materials, tools and techniques to create products that respond to real-world briefs, audiences and purposes. From initial research and experimentation through to finished ceramic outcomes, you will develop the ability to design, make, refine and evaluate your work. You will also explore the wider creative economy, sustainability, ethical practice, markets and the professional expectations of working in the craft and design sector.	Students are not required to have studied Art, Ceramics or Design and Technology before. Beyond formal grades, success in ceramics requires patience, curiosity and a willingness to experiment with materials, processes and techniques. Students should enjoy practical making and be prepared to develop ideas through experimentation and refinement.		Assessment is split across the core foundations and your practical occupational specialism to reflect real-world industry practice. You will complete two core assessments: a written examination exploring knowledge of the wider creative sector, including business, ethics and production standards, and an Employer Set Project responding to a real-world creative brief. The majority of your grade comes from your Ceramics Maker specialism, including an externally set design-and-make project where you will research, develop and produce a finished ceramic outcome. You will also complete a separate practical skills assessment demonstrating your ability to safely and effectively use ceramic materials, processes, tools and techniques.	**Higher Education Degree Programmes** Ceramics, Ceramic Design, Artist Designer Maker, 3D Design, Product Design, Craft and Design, Fine Art, Contemporary Craft. **Higher & Degree Apprenticeships** Craft Assistant, Ceramicist and related creative and manufacturing apprenticeships. **Direct Industry Roles** Ceramicist, Craft Assistant, Ceramics Technician, Junior Ceramics Manufacturer, Apprentice Ceramicist, Apprentice Potter, Slip-Caster, Junior Finisher, Junior Repair Technician/Restorer, Workshop Assistant. **Self-Employment & Freelance** Independent Ceramicist, Studio Potter, Ceramic Artist, Commissioned Maker, Small-Batch Ceramic Producer.
Jewellery Maker	Enter the world of jewellery and silversmithing, where precision, creativity and craftsmanship combine to transform ideas and materials into beautifully crafted products. Developed alongside industry professionals, this course provides the practical and creative skills needed to begin a career within the jewellery and allied trades. You will explore a wide range of materials, tools, processes and techniques, developing an understanding of how jewellery is designed, constructed, finished and presented. You will consider different markets and customers, from bespoke and personal commissions to fashion and commercial jewellery. From initial research and concept development through to detailed making and finishing, you will learn how to respond to briefs, experiment with materials, solve practical problems and produce high-quality finished pieces. You will also develop an understanding of digital technologies, sustainability, costing and professional practice within the jewellery industry.	Students are not required to have studied Art, Jewellery, Design and Technology or another specialist subject before. Beyond formal grades, success in jewellery making requires patience, precision, attention to detail and a willingness to experiment. Students should enjoy practical problem-solving and working carefully with materials and tools.		Assessment is split across the core foundations and your practical occupational specialism. You will complete two core assessments: a written examination exploring knowledge of the wider creative sector, including business, ethics and production standards, and an Employer Set Project responding to a real-world creative brief. The majority of your grade comes from your Jewellery Maker specialism, including an externally set design-and-make project where you will research, develop and produce a finished jewellery product. You will also complete a separate practical skills assessment demonstrating specialist jewellery-making techniques, processes, tools and equipment.	**Higher Education Degree Programmes** Jewellery Design, Silversmithing and Jewellery Design, Design Crafts, Product Design, 3D Design, Contemporary Craft, Art Foundation. **Higher & Degree Apprenticeships** Jewellery, Silversmithing and Allied Trades, Jewellery and Silversmithing, CAD/CAM and specialist jewellery-making pathways. **Direct Industry Roles** Jeweller, Silversmith, Setter, Polisher/Finisher, Engraver, Enameller, Mounter, CAD/CAM Operator, Lapidary, Jewellery Illustrator, Designer, Design Assistant, Apprentice Silversmith, Junior Caster, Junior Waxer and Junior Quality Control Technician.Self-Employment & Freelance Bespoke Jeweller, Independent Jewellery Designer, Commissioned Maker, Silversmith, Jewellery Artist, Small-Batch Jewellery Brand Founder.












